Dungeons & Dragons — Character Sheet

Player Name

Character Name | Level | Class | Paragon Path | Epic Destiny | Total XP

Race | Size | Age | Gender | Height | Weight | Alignment | Deity

Ability Scores

Score	Ability Mod	Mod + 1/2 Lvl
STR Strength		
CON Constitution		
DEX Dexterity		
INT Intelligence		
WIS Wisdom		
CHA Charisma		

Defenses

	½ Lvl +10	Ability	Armor/Class Mod	Feat	Enh	Misc
AC						
Fort						
Ref						
Will						

Initiative

Score	½ Lvl	Dex	Misc
Initiative			

Movement

Score	Base	Armor	Dex	Misc
Speed				

Senses (Passive)

Score	Passive Sense	Base	Skill
	Perception	10 +	
	Insight	10 +	

Hit Points

Max HP

Bloodied (1/2 HP) | Surge Value (1/4 HP) | Surges /Day

Wounds | Temp HP | Surges Used

Death Saves ☐☐☐ | Second Wind ☐

Saving Throw Mods | Resistances

Action Points

Action Points | Used Today

Racial Features

Class Features

At-Will

Powers	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	

Basic

Attacks	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	

Encounter

Powers	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	

Daily

Powers	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	
					Vs	

Utility

Powers	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	

Utility

Powers	(Weapon)	Keywords	Action	Range	Attack Vs Defense	Damage
					Vs	
					Vs	
					Vs	
					Vs	

Skills

Bonus	Skill Name		Mod + 1/2 Lvl	Trained (+5)	Armor Penalty	Misc
	Acrobatics	DEX				
	Arcana	INT			n/a	
	Athletics	STR				
	Bluff	CHA			n/a	
	Diplomacy	CHA			n/a	
	Dungeoneering	INT			n/a	
	Endurance	CON				
	Heal	WIS			n/a	
	History	INT			n/a	
	Insight	WIS			n/a	
	Intimidate	CHA			n/a	
	Nature	WIS			n/a	
	Perception	WIS			n/a	
	Religion	INT			n/a	
	Stealth	DEX				
	Streetwise	CHA			n/a	
	Thievery	DEX				

EQUIPMENT

TOTAL WEIGHT

MAGIC ITEMS

WEAPON
WEAPON
WEAPON
WEAPON
AR<S
FEET
HANDS
HEAD
NECK
RING
RING
WAIST

COINS AND OTHER WEALTH

PP GP
SP CP

RITUAL BOOK

PERSONALITY TRAITS

MANNERISMS/APPEARANCE

CHARACTER BACKGROUND

COMPANIONS AND ALLIES

LANGUAGES KNOWN

CHARACTER PORTRAIT

NOTES